# Computing over Unreliable **Communication Networks**

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Acknowledgments to: NSF

#### Interconnected systems

- **Materials**
- S ystem Biology
- Computers networks
- Power grid
- Avionics systems
- 
- **Ecology**
- **Traffic**
- Social Networks
- Multi-agents systems



- Large dimensions
- Many nonlinearities
- *Uncertainty in the interactions*
- 
- Not clear separations

▶ Difficult to analyze/design, abrupt changes, complex unpredicted behaviors ▶ What are the determining factors?

# Interconnected systems: New opportunities

New applications which are network distributed

- $\blacktriangleright$  Estimation
- **Detection**
- **E** Control
- Optimization
- Computation

#### New developments

- $\blacktriangleright$  Integrated theory of control and information
- w developments<br>Integrated theory of control and information<br>Dynamical system view of distributed computing algorithms

Focus on multi-agent systems with "simple" agents



- ► How do communication channels affect networked systems?
- Concentrate on channel "fading " and additive noise



*Uncertainty in the interactions Lots of feedback loops*

Protocol Design (Elia Eisenbeis TAC11 Padmasola Elia 06) (Elia, TAC11,

New protocols need to focus on **data freshness** rather than **data integrity**



Actuator-Sensor 70% packet drop, Service channel 50% ACK losses

# **Outline**

- ▶ Unreliable Networks (Fading Network Framework)
- ► Networked control approach to distributed computation of averages
	- **EXA** Limitations due to unreliable communication
	- Emergence of complex behavior
	- **Mitigation techniques**
- New perspective on distributed optimization systems
	- Distributed optimization over unreliable networks

#### Fading Channels as Uncertain Systems

Intermittent channel with probability e

 $r(k) = \xi(k)u(k)$  $\boldsymbol{u}$  $\xi(k) \sim$  Bernoulli, IID  $\mu \stackrel{\triangle}{=}$   $E\{\xi(k)\}, \bar{\sigma}^2 \stackrel{\triangle}{=} E\{(\xi(k) - \mu)^2\}$ Re-prarametrization(s)

 $r(k) = (\mu + \Delta(k))u(k), \mathbf{E}{\{\Delta(k)\}} = 0; var{\{\Delta(k)\}} = \sigma^2 = \bar{\sigma}^2$ 

$$
r(k) = \mu(1 + \Delta(k))u(k), \ \mathbf{E}\{\Delta(k)\} = 0, \operatorname{var}\{\Delta(k)\} = \sigma^2 = \frac{\bar{\sigma}^2}{\mu^2}
$$

- $\blacktriangleright$  Model for packet loss in networks (concentrate on fading neglect quantization)
- ► Special case of analog memory-less multiplicative channel
- Extends to Gaussian fading channels  $\xi(k) \sim N(1, \sigma^2)$  also with memory



 $r\,$ 

# A Simple Problem

 $x(k)$  state (r.v.) of the system at time  $k$ 

 $Q(k)=E\{x(k)x(k)'\}$ 





Mean Square Stability

 $\lim_{k \to \infty} Q(k) \to 0$  for any initial  $Q_0 = Q(0) \ge 0$ **Noiseless**  $\lim_{k\to\infty} Q(k) \to Q$  for any initial  $Q_0 = Q(0) \ge 0$  With white-nois<br>Minimal Channel Quality for Mean Square Stability? With white-noise input

# A general framework: the Fading Network (Elia 05)



# **MS Stability Robustness Analysis** (Elia 05)



Based on ElGaoui 95, Ku Athans 77, Willems Blankenship 71, Kleinman 69 Wonham 67. Related to El Bouhtouri et all 02, Jianbo Lu Skelton 02.

#### **State-Feedback with One Channel**

State feedback with one memoryless multiplicative channel at the plant input

$$
\xi(k) = \mu(1 + \Delta(k))
$$



For the intermittent channel:  $\frac{e}{1-e}||M||_2^2 < 1 \implies e < \frac{1}{\prod |\lambda_i^u(A)|^2} = e^*$ 

## Why is single loop stabilization relevant?



Collection of interconnected stable system can be unstable

$$
P_A: y_p = \frac{0.5}{z(z-1)}u_p
$$

$$
u_{pi} = n_i + \frac{1}{|N_i|} \sum_{j \in N_i} (y_{pi} - y_{pj}),
$$

System

- Stable if link 6-1 is present
- Unstable if link 6-1 is absent
- Mean Stable is e < 0.517
- Mean Square stable if e < 0.501



Similar to one fading channel in the loop

# Limitations for Multi-agent Systems.



- Many channels in many loops
- Same tool applies
- ▶ QoS analysis more complex
- Simple mechanism for emergence of complex behavior

#### Consensus: <sup>a</sup> paradigm for distributed computation



All the nodes are the same.

Each node use the relative error from its neighbors to update its own state. The neighbors are determined by a graph.

Under certain conditions

$$
\lim_{t \to \infty} x_i(t) = \frac{1}{n} \mathbf{1}^T x(0)
$$

Tsitsiklis, Olfati-Saber,Scutari, Fax, Murray, Zampieri, Fagnani, Cortes, Pesenti, Giulietti, Ren, Beard, Papachristodoulou, Lee, Jadbabaie, Low,….

# Basic Graph Theory

(**Laplacian Matrix**) We can associate each edge  $(i, j)$  with a positive Þ weight  $a_{ij}$ , the Laplacian matrix  $L = [l_{ij}]$  is defined as

$$
l_{ij} := \begin{cases} \sum_{j \in N_i} a_{ij} & \text{if } j = i \\ -a_{ij} & \text{if } j \neq i \end{cases}
$$

Example: For 0-1 weights



$$
L = \begin{bmatrix} 1 & 0 & 0 & -1 \\ -1 & 2 & 0 & -1 \\ -1 & -1 & 2 & 0 \\ 0 & 0 & -1 & 1 \end{bmatrix}
$$

 $L$ **1** =0

The left eigenvector of L associated **with zero eigenvalue** is all positive if the graph is **strongly connected**

▶ (Balanced Laplacian) satisfy 
$$
\sum_j a_{ij} = \sum_j a_{ji}, \forall i
$$
, needed for averaging

#### Limitations on Information Exchange

Averaging over unreliable channels + noise ?

$$
x_i(k+1) = x_i(k) + \beta \sum_{j \in N_i} \xi_{ij}(k)[x_j(k) - x_i(k)] + v_i(k)
$$

- $\beta$  update gain >= 0
- $\xi_{ij}\;$  packet drop  $ij$  channel Pr (  $\xi_{ij}\left(k\right)=\;1\;) \;=\; \mu_{ij}\;$  = QoS
- $v_i$  $_i$  total additive noise to node  $i$  ; N(0,1)

The model describes very simple-minded interacting agents

Assume  $\ \mu_{ij}$  =  $\mu$  for simplicity

## Fading Network and system decomposition

$$
x_i(k+1) = x_i(k) + \beta \sum_{j \in N_i} \xi_{ij}(k) [x_j(k) - x_i(k)] + v_i(k)
$$

**DED** Uncertainty re-parametrization

$$
\xi_{ij} = \Delta_{ij} + \mu \qquad E(\Delta_{ij}) = 0 \qquad Var(\Delta_{ij}) = \sigma^2 = \mu(1 - \mu)
$$

State-space Equations for  $(M,\,\Delta)$ Δ.  $\chi(k+1) = A \chi(k) + B \Delta(k) C \chi(k) + B_v v(k)$  $w$ z $y_\mathrm{p}$  $M = (A, B, C)$  has special structure  $||P\rangle$ A N $P_\mathsf{A}$  $u_{\rm p}^{}$  $\boldsymbol{v}$ 

M



**Decomposition**: Conserved + Deviation state  $\chi = \chi_c + \chi_d$ 

$$
\chi_c = \frac{1}{n} 1^T \chi, \quad \chi_d = (1 - \frac{1}{n} 1^T) \chi
$$

When there is no noise or fading,  $\chi_c$  is the consensus value,  $\chi_d$  goes to zero

# Emergence of new collective complex behavior



Moment instability leads to power laws behaviors (under suitable assumptions)

 $\blacktriangleright \chi_c$  Integration of process with unbounded second moment (Levi's processes)

# Emergence of new collective complex behavior

For directed IID switching and strongly connected mean graph, assume the deviation system converges to an invariant distribution driven by Gaussian noise.

 $\frac{1}{2}$  then  $\frac{1}{2}$  $\dot{\varepsilon}$   $\;$  is a hyper-jump-diffusion

Deviation system is Mean Square unstable

- $\lim_{t\to\infty} t^{\alpha} \Pr(|R| > t) > 0, 0 < \alpha \leq 2$  $\blacktriangleright$  X<sub>c</sub> is a Levy flight, for a two-node system ([Kesten])
- Emergent complex behavior is global (collective)
- Long range impact of local criticality.

## Levy flights vs. Normal random walk



- ▶ In the distribution of human travel [Brockmann]
- ▶ In economics and financial series [Mandelbrot, Sornette, Mantegna]
- ▶ In foraging search patterns of several species [Raynolds, Bartumeus]
- **Exploitation** cooperative searches and optimization?
- **Mitigation** strategies ?

#### MS Stable Consensus with Channel Noise

n=10 d=4  $\beta = 0.2$ e=0.9 Noise var.1e-6



#### MS Unstable Consensus no Noise

n=10 d=4  $\beta = 0.9$ e=0.9 Noise var.=0



# MS Unstable Consensus with Channel Noise

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Emergence of complex behavior

- 10 nodes
- 4 neighbhds
- $\bullet$   $\beta$  =0.9
- e=0.9
- Noise var.1e-6

# Unreliable communication: a mechanism for emergent behavior



Constant spee d, averaging directions

# A Mechanism for Complex Behavior

Power laws and Levy flights are endemic in complex systems

- ► Often believed due to high-dimensional nonlinear effects
- **Presented a simple linear small dimensional LTI system that** exhibits complex behavior.

▶ Overlooked mechanism: unreliable information exchange.

Example  $\rho$   $\begin{pmatrix} \|M_{11}\|_2 & \cdots & \|M_{1p}\|_2 \\ \vdots & \cdots & \vdots \\ \|M_{n1}\|_2^2 & \cdots & \|M_{pp}\|_2^2 \end{pmatrix}$  convex but cumbersome

Robust organizational structures?





[Wang, Elia CDC08, Ma, Elia acc12]

# Fragility to additive noise



- Variation due to [Spanos at all] allows inputs,  $y$  converges to average  $u$
- **Average value is lost:** (random walk) no useful for distributed computation
- State deviations are zero mean bounded variance
- Still OK for tracking/agreement (clock synchronization, load balancing,….)

# New algorithm resilient to noise



- Main idea: prevent random walk to show at the output  $\blacktriangleright$
- Cost: communication and computation is doubled Þ
- Problem: not all graph Laplacian can be used (Network controllers?) Þ

$$
w \sim \mathcal{N}(0, \Sigma_w) \quad v \sim \mathcal{N}(0, \Sigma_v)
$$

Wang Elia Allerton 09

# Resilience to channel intermittency

Wang Elia CDC10

Need smarter agents:

- know the state of the channels with their nei ghbors g
- ► use channel state information (CSI)-- Hold last good message



### Example: Average Robust to Switches and Noise



$$
\beta = 0.04, \mu = 0.5
$$
  
\n
$$
\sigma_{v_i}^2 = \sigma_{w_i}^2 = 0.04^2
$$
  
\n
$$
u = [1 \ 2 \ 3 \ 4]'
$$

#### Approximately correct analog computing



Switching topology Switching topology + additive noise

#### From Averaging To Optimization



# Optimization Systems

Convex Optimization Problem Lagrangian

$$
p^* = \min_{x} f(x)
$$
  

$$
Ax = b
$$

$$
F(x,\nu) = f(x) + \nu^T(Ax - b)
$$

$$
p^* = \max_{\nu} \min_{x} F(x, \nu)
$$

Optimization System  $\dot{x} = -\nabla_x F(x, \nu) = -\nabla_x f(x) - A^T \nu$ <br>  $\dot{\nu} = \nabla_\nu F(x, \nu) = Ax - b$ 

Under mild conditions, 
$$
\lim_{t \to \infty} x(t) = x^*
$$
,  $\forall (x(0), \nu(0))$ 

[Wang Elia CDC11, Arrow *et al*. 58, Paganini10, Rantzer 09]

#### Control Perspective



- Optimization system is a feedback dynamical system  $\blacktriangleright$
- Subject to fundamental limitations of feedback ь.
	- **F** Tracking? Adaptation? Disturbance rejection?
- Multiplier dynamics as dynamic controller Þ.
- **EX Controller design for optimization systems?** 
	- For quadratic programming problem, LTI theory applies!

# Distributed Optimization Systems

Agent's private utility function (convex, differentiable)



Arising in various applications

- Distributed tracking and localization
- Estimation over sensor networks
- Large scale optimization in machine learning
- Resource allocation…

#### **New Distributed Optimization System**



Augmented Lagrangian and PI Control [Wang Elia Allerton 10]



Augmented term introduces a proportion gain in the feedback loop Control interpretation of improved convergence of augmented method More powerful distributed controllers *realizable* over the network? [Andalam, Elia CDC10, ACC 12]

#### Distributed Least Squares over Noisy Channels

N sensors want to collectively learn  $x \in \mathbb{R}^n$  (location of a target) Each sensor has inaccurate incomplete (scalar) measurements

$$
y_i = a_i^T x + v_i, \ v_i \sim N(0, 1)
$$

Problem: distributedly find the optimal ML estimate  $x^\star$ 



#### Simulations: speed + robustness

Ring topology, four nodes, quadratic local utility



Double Laplacian robust network organization

# **Real-time Adaptive Optimization**



Resilience to noise and packet-drops

#### Distributed Adaptive Optimal Placement



#### Networked Controller Design?



Systematic design of controllers *realizable* over the network

[Andalam, Elia CDC10, ACC 12]

# **Conclusions**

- ► Networked Systems offer many opportunities for new research on complex engineered and natural systems
- ► Key aspect: interplay between information and control
- **Fading in communication channels is a main mechanism for** emergence of complex behavior in networked systems
- A new control perspective on distributed optimization systems
- ► Moving toward a theory of distributed computation over unreliable networks.
- Distributed controller design for networked computational systems